

PART d Instrumental  
practice is wrangling  
the hands to achieve  
what is asked/acquired.

↳ TREATISE USES ~~VAR~~  
UN-WRANGLING HANDS.

Treatise hands: p. 32

Find these

p. 42 - 44

↳ can these merge/transitions  
to another?

p. 83, 84, 85

p. 102, 103, 104, 105

Blobs - p. 133, 134, 135

light/whispy p. 148, 149, 150,

p. 157

✓ p. ~~165-170~~ 169 + 170 \*

✓ 192, 193  
r1

Rather than one long take,  
'collapse' it into sections? Pling!  
↳ Treatise and other pieces!

Organise Treatise? Classify images/hands:

42-44 finger prints: close up (+ tool?)

133-135 big black blobs - close up/removing/lifts?

148-150 light, whispy, wavy, curious, (lost/explain)  
157 - light, smooth single motions, not sporadic.

169, 171 tremours, turning/change perspective, tremours.  
192-193 tremours - all finger facing.

Treatise Robbing

K, 16, 17, 18	# Numbers
	Overlapping: (21) 23, 24

Overlapping + angles  
32

Angles 51, 52, 62,

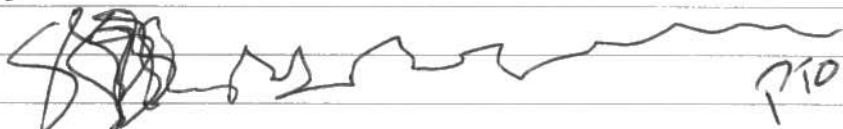
Hands need I.D (content)  
before coming together.

↳ Done: Pointillism theory  
Pointillism esque

TREATISE P. 34 = Live hands ⇒ P. 35 straight lines - flow lines.  
Stake image ⇒ live image

↳ Associate symbol with an element, not strictly a gesture. Eg  $\Delta$  cord = Trico.

So





Cell FAST → SAME Slowing / spacing / beams, Real time.

2016-04-14



Take a SPECIFIC duration of footage and break up into gradations of frames  
from 30 → very low. P. 10

↳ Can slowly build up. MATHS NEEDED.

2016-04-14

going from spread hand   
to straight fingers   
with hit + clumps in-between

Make an arrangement  
then act it out.

Make the hand shapes  complete  etc  
as a smooth, slow video  
then chop and smash all transitions  
together at start violently, but ease  
them back to the original footage.  
Galway The same material/feel but stretched out.

~~48~~, 38 does, too

P.37 Treatise

has Same Movement  
from two diff  
perspectives.

- Peter Vergo
- Simon Shaw-Miller
- Edward Lockspeiser
- William Moritz \*Main\*
- ↳ Animation Theorist. Artist
- Sydney: Stylistics de l'écriture
- time (2010) Same Tobias.
- Walter Fischinger.
- Holly Rogers: Sound in the Gallery (201)

1st 1/2 of Anne Molloyhan  
↳ illustrates how musical  
ideas can be applied  
↳ both literally & conceptually

PP1-8 9-34  
35-66